

2nd / 3rd Grade Girls Softball Rules

Territorial Sports Program

Revised 3/2022

NFHS rules apply except for the following exceptions.

1. Home team sits on the 3rd base side. Athletes' parents should sit on their team side and are not allowed behind the home plate area.
2. Start time is 6:15. The game will consist of 6 innings. No new innings after 90 minutes.
3. Regulation youth 11" softball will be used. The pitching distance will be 35'. The base length will be 60'. No restriction on bat length or weight.
4. Pitching machines will be used:
 - positioned at 35' from home plate
 - Pitching speed set to set to 35 ft/sec (23.8mph), and increased mid-season to 40 ft/sec (27.3mph)
5. Batter gets no more than 3 practice swings. The batter gets 4 pitches and cannot be walked. Foul balls result in another pitch. (batter must hit the ball or be struck out)
5. Any time that a game is called during an inning because of a time limit, weather, field conditions, etc., the score always reverts back to the score of the last completed inning. In this situation, the game can end in a tie.
6. **6 Run Rule:** An inning is over when the team hitting scores 6 runs or the team fielding scores 3 outs.
7. Each team must bat their entire roster.
8. The batter/runner may **NOT** run on a dropped third strike. The batter is out!
9. **Runners/Stealing:** A runner may lead off when the ball leaves the machine. One warning per team will be given for runners leaving a base early. After that, it will be an out. Runners can steal all bases except HOME. Runners at 3rd base may only advance home on a hit ball. **No stealing HOME!**
10. **International Tie Breaker:** In the event of a tie at the end of six innings or the 90 minutes, the ITB rule goes into effect. The intent of the ITB is to provide accelerating scoring opportunities and to bring the game to a speedier conclusion. The team on offense will start the inning with a runner on 2nd base. The runner is the batter who was the last out in the previous inning. Only 1 full inning will be played. If the game is still tied at the end of the completed inning, the game will end in a tie.

11. All catchers must wear a mask with throat protection, helmet, chest & shin protection during practices and games.
12. **All players must play 3 full innings of a 6 inning game.** A full inning is defined as a play in the field. If a player is not playing for disciplinary reasons, the **Sports Director and parent must be informed 24hrs in advance of the game** (email or call, not through text), and the umpire must be informed before the game starts.
13. No tobacco, alcohol, or drug use by any player, coach, or spectator during the game.
14. No throwing the bat! After a warning, it will result in an out being called.
15. **Rain Out Info:** Games will be called no later than 1-hour before the start time.
16. Good sportsmanship will be displayed at all times. Coaches, players, parents, or fans arguing with an umpire may result in an ejection from the game. **This can result in an out for that team.** Only positive chants will be allowed!

4th / 5th / 6th Grade Girls Softball Rules

Territorial Sports Program
Revised 3/2022

NFHS rules apply except for the following exceptions.

1. Home team sits on the 3rd base side. Athletes' parents should sit on their team side and are not allowed behind the home plate area.
2. Start time is 6:15. The game will consist of 6 innings. No new innings after 90 minutes.
3. Regulation youth 12" softball will be used. The pitching distance will be 40'. The base length will be 60'. No restriction on bat length or weight.
4. Any time that a game is called during an inning because of a time limit, weather, field conditions, etc., the score always reverts back to the score of the last completed inning. In this situation, the game can end in a tie.
5. **6 Run Rule:** An inning is over when the team hitting scores 6 runs or the team fielding scores 3 outs.
6. Each team must bat their entire roster.
7. The batter/runner may run on a dropped third strike.
8. **Pitchers:** If a pitcher walks 3 consecutive batters, the pitcher must be replaced and may return after the relief pitcher has pitched to at least 1 batter. The pitcher does **NOT** have to remain on the field in order to come back and pitch in the same game. If a pitcher hits two batters in an inning, they **MUST** be replaced. They may return to pitch in the following inning.
9. **Runners/Stealing:** A runner may lead off when the ball leaves the pitcher's hand. One warning per team will be given for runners leaving a base early. After that, it will be an out. Runners can steal all bases except HOME. Runners at 3rd base may only advance home on a hit ball, continuation of a hit ball, or a walk. **No stealing HOME!**
10. **10 Run Rule:** This rule will apply after 5 innings. When a team is ten or more runs behind and has completed its turn at bat, the game will end.
11. **International Tie Breaker:** In the event of a tie at the end of six innings or the 90 minutes, the ITB rule goes into effect. The intent of the ITB is to provide accelerating scoring opportunities and to bring the game to a speedier conclusion. The team on offense will start the inning with a runner on 2nd base. The runner is the batter who was the last out in the previous inning. Only 1 full inning will be played. If the game is still tied at the end of the completed inning, the game will end in a tie.

12. **Infield Fly Rule:** This rule will apply when there is only 0 or 1 out and when there are runners at 1st & 2nd or the bases are loaded. If a fair infield fly ball is in play, and in the umpire's judgment is catchable by an infielder, the umpire shall call "infield fly, the batter is out" and the batter will be out regardless of whether the ball is actually caught.

If "infield fly, the batter is out" is called and the fly ball is caught, it is treated exactly as an ordinary caught fly ball. The batter is out, there is no force, and the runners must tag up.

If "infield fly, the batter is out" is called and the ball lands fair without being caught, the batter is still out, there is still no force, BUT the runners are not required to tag up.

13. All catchers must wear a mask with throat protection, helmet, chest & shin protection during practices and games.

14. **All players must play 3 full innings of a 6 inning game.** A full inning is defined as a play in the field. If a player is not playing for disciplinary reasons, the **Sports Director and parent must be informed 24hrs in advance of the game** (email or call, not through text), and the umpire must be informed before the game starts.

15. No tobacco, alcohol, or drug use by any player, coach, or spectator during the game.

16. No throwing the bat! After a warning, it will result in an out being called.

17. **Rain Out Info:** Games will be called no later than 1-hour before the start time.

18. Good sportsmanship will be displayed at all times. Coaches, players, parents, or fans arguing with an umpire may result in an ejection from the game. **This can result in an out for that team.** Only positive chants will be allowed!